

Join the online video conference

The General Assembly will be hosted via the **Zoom video conferencing platform**.

Technical requirements for joining the videoconference:

- To access the necessary functions (e.g. interpretation), we recommend using the desktop version of Zoom, preferably do not open the meeting in the browser!
- The latest version of Zoom desktop can be downloaded from the following link: <u>https://zoom.us/download#client_4meeting</u>
- You will also need a stable internet connection and a working microphone and camera.

You can join the videoconference via a link provided (see the invitation or the website, contact your CESCI colleagues if necessary).

If your browser prompts you, click on "Open Zoom Meetings"!

The main Zoom features is summarised in the figure below:



English-Hungarian simultaneous interpretation will be provided during the General Assembly, which you can use as follows:

- 1. In the Zoom toolbar, click on "Interpretation" and select the language you want to listen to.
- After selecting the language you want, you will hear the voice of the interpreter. You will hear the interpretation with a slight delay compared to the original language.
- 3. To hear only the interpreter's voice, click on the "Mute Original Audio" button under Interpretation. Remember, in this case you will not hear the original audio track!





Online voting procedure for members

Keep the Zoom window of the General Assembly Meeting open during the voting!

General procedure for online voting:

- 1. When requested to do so by the chair of the Assembly, open the current Assembly page containing the links to the votes (the page for that Assembly is available https://budapest.cesci-net.eu/en/general-assembly-meetings) and from there open the link to the vote indicated by the chair.
- 2. On the page that opens, select your member name, enter your ID number, vote, and click "Submit"!
- 3. After the confirmation window appears, return to the videoconference window!
- 4. Do not close the voting links tab! You will need it several times!